

Liam Mulhall

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Experience

Software Engineer | Stanford University School of Medicine

May 2023 - present | Stanford, CA

- Developing a tool for researchers to curate information about human leukocyte antigens.
- Rewriting and hardening legacy software.
- Mentoring new software engineer.

Software Engineer | PhET Interactive Simulations

May 2022 - May 2023 | Boulder, CO

- Rewrote application for translating English language simulations into other natural languages.

Education

MS Computer Science | Georgia Institute of Technology

2024 - present

- Enrolled in part-time, online master's degree.
- Taking Graduate Introduction to Operating Systems.

BA Mathematics, Minor Computer Science | University of Colorado Boulder

2017 - 2022

- Focus on computational mathematics.
- Minored in computer science.
- Took Data Structures, Computer Systems, and Algorithms.

Skills

- Programming Languages: C, C++, Go, Java
- Scripting Languages: Bash, JavaScript, TypeScript, Python
- Other: CSS, HTML, LaTeX, NoSQL, SQL